



Things To Do With A Novel

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- Write 6-10 questions you would like to ask a character at any point in the novel.
- Write 10 questions you would like to ask the author after reading the entire novel.
- Draw an illustration of a description of the setting that is in the novel.
- Get two characters to have a text message conversation at a particular point in the novel.
- Do a Spidergraph/Mind Map of words that describe a character near the start of the novel. Do the same at the end of the novel to see how the character has changed.
- Look at a point in the novel where a central character has to make a decision. Would you have made the same decision? Why/Why Not? Write about the decision that you would have made and why you would have made that decision.
- Create a Word Search using descriptive words from the novel.

- Get a character to write a letter to a character from another novel that you have read.
- Write a “What If” poem about an event that took place in the novel.
- Write “3 Truths and a Lie” about a character in the novel and see if other pupils can guess which one was the lie.
- Write a letter from yourself to a character in the novel giving them advice, asking them a series of questions, chastising them for a decision they have made etc.
- Write a list of questions that you think a character must be asking themselves at a a particular point in the novel.
- Use the SMS Generator (<http://www.classtools.net/SMS/>) to create a text message conversation between two characters in the novel.

- Compare two characters in the novel. List three ways in which they are similar and three ways in which they are different.
- Get one character to write a letter to another character in the novel.
- Compare two characters from two different novels that you have read.
- Compare two different novels. List three ways in which they are similar and three ways in which they are different.
- Create a Voki (<http://www.voki.com/>) and get the character to speak his/her thoughts at a particular point in the novel.
- Write about an event that happened to you that was similar to something that happened to a character in the novel eg. an embarrassing moment, a dangerous situation, a happy event, a time you had to make a difficult decision etc.

- Use the “In A World Drama” app to create a movie promo for a film based on the book.
- Compare your life to the life of a character in the novel and write about it.
- Re-design the cover of the novel for the publication of its next edition.
- Give pupils quiz questions based on a chapter/section of the novel.
- Arrange a Table Quiz at the end of the novel.
- Write a piece about the novel starting with: “If I were _____ (a character), I would have”.
- Write an acrostic poem based on a character name, the name of the novel or a setting in the novel.
- Write a Book Review at the end of the novel.
- Write a response to a viewing of a film based on the novel.
- Compare the film and the novel - was the film true to the novel? Which was better? Why?

- Get a character to write a diary entry at a particular point in the novel, or at a series of points in the novel.
- Use an app or the Bubbl.us website (<https://bubbl.us/>) to create a Mind Map of words to describe a character in the novel.
- Use the Wordle website (<http://www.wordle.net/>) or the Tagxedo website (<http://www.tagxedo.com>) to create a Word Cloud based on language/vocabulary learned from the novel or words to describe a character in the novel.
- Have a debate arguing for and against a decision a character made in the novel.
- Using the News Booth App, create a TV News headline about an event that happened in the story.